A DAY IN UGANDA

Children living in poor countries such as Uganda face many obstacles in their daily lives. That's why their Compassion centers and sponsors are so important! Play this game to experience a normal day in the life of a Ugandan child.

SUPPLIES

One six-side die

1 game token for each player [you can use coins or go to compassion.com/exploreonline to print out stand-up players]

GAME RULES

1. All player tokens begin on the "Home" space. The first player who gets back home and to bed first wins!
2. On your turn, roll the die and move your game token that number of spaces. Follow the directions on the space you land on.
3. Spaces with an action icon mean you must perform a physical action.
4. If your action requires you to move ahead or back, your turn ends when you reach the new space [don't follow the directions on the new space].

HOME

FINISH

Say "goodnight" in Luganda: "sula bulungi."

You said a prayer of thanks before dinner. Go ahead 1.

There was enough flour to make porridge for the family. Go ahead 1.

MARKET: All players STOP to buy cassava flour for dinner.

Look up Proverbs 31:8-9 and read it out loud.

Your sponsor wrote you a letter! Go ahead 1.

COMPASSION CENTER: All players STOP for food, water, playtime, tutoring and Bible lessons.

You memorized a Bible verse. Go ahead 2.

SCHOOL: All players STOP for class.

You learned a new math problem. Go ahead 1.

You stood up for a classmate who was being bullied. Go ahead 1.

You get a stomachache from drinking dirty water. Go back 1.

Go drink a cup of water while other players time you.

You see a snake and run away. Go ahead 1.

WATER HOLE: All players STOP here to fill a jug with water.

The journey to get water is tiring. Walk in place until next turn.

A mosquito bites you, putting you at risk of malaria. Return home.